USB Button for KB input

<http://rasterweb.net/raster/2011/05/09/the-button/>

For Sandbox need the following buttons

Island Game - default

Looks for island in shape of prompted Named Island..

Animal 1, 2, 3, 4 start different modes with skill levels.

F - Sandimals game - 2 Player – bix divided in center, or just play with animals.

Game – in 5 min get most fish and bunnies in your half. Change land and sea areas on your half to get most animals there and retain them

10 rabbits - like to be on land

50 fish – oldest is mother (pink center) and will spawn more when some are eaten or die.

Fish grow as they age and have grey center before they die.

2 sharks (eat fish)

You can move the animals with your hands too.

M - Animals and mother game.

Mother fish and Mother Rabbit. – change water and land so babies can reach mother.

Spacebar - Starts game = RUN command

So 3 buttons - Space, M, F

and , 1, 2, 3,4 maybe.